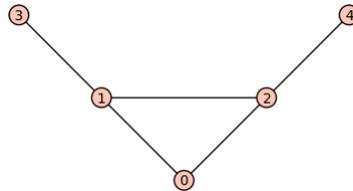


Last name \_\_\_\_\_

First name \_\_\_\_\_

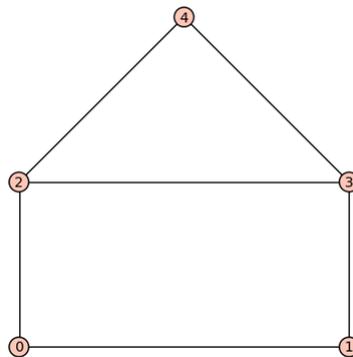
LARSON—MATH 556—SAGE WORKSHEET 05  
Graph Theory Basics

1. Log in to your Sage/Cocalc account.
  - (a) Start Chrome browser.
  - (b) Go to `http://cocalc.com`
  - (c) Click “Sign In”.
  - (d) Click project **Classroom Worksheets**.
  - (e) Click “New”, call it **s05**, then click “Sage Worksheet”.
2. Now use `Graph()`, `add_vertex()` and `add_edge()` to make the *bull*:



Start by letting `bull=Graph(5)`. (Instead of using `add_vertex()`, you can start with `Graph(5)` to get a graph with 5 vertices and no edges.) Now add the edges that you see in the diagram of the bull using `bull.add_edge()`. Remember that the layout of the graph doesn't matter—only that it has the same edges. Write the code that worked. When you are done you can view it with `bull.show()`.

3. Make the following graph, called “the house”. Start by letting `house=Graph(5)`. Write the code that worked. When you are done you can view it with `house.show()`.



Another way to represent a graph with order  $n$  is with an  $n \times n$  *adjacency matrix*  $A$ . If the vertices of the graph are  $\{v_0, v_1, \dots, v_{n-1}\}$  (or  $\{1, 2, \dots, n-1\}$  for short) then the  $A_{i,j}$  is 1 if there is an edge from vertex  $i$  to vertex  $j$ , and 0 if there is not.

4. Evaluate:

```
g=graphs.PetersenGraph()
g.adjacency_matrix()
g.show()
```

Write the matrix. Make sure you understand the pattern of 0's and 1's.

5. One way to make a graph is to start with a number of vertices and then for each pair of vertices  $n$  and  $m$ , flip a coin to decide whether to put an edge between those vertices. `random()` gives a random number between 0 and 1. Try this:

```
g=Graph(10)
for i in [0..9]:
    for j in [0..9]:
        if i<j and random()<.5:
            g.add_edge(i,j)
g.size()
g.show()
```

6. The study of *random graphs* is huge and important and was initiated in a 1959 paper of Erdős and Renyi. Sage has a built in function to do this: `graphs.RandomGNP(n,p)`, where  $n$  is the number of vertices you want, and  $p$  is the probability of an edge ( $0 \leq p \leq 1$ ). To simulate a coin flip, use  $p = .5$ . Run the following code a few times.

```
g=graphs.RandomGNP(10,.5)
g.size()
g.show()
```