

Time	Activity	Who
6:00	Eat?, Socialize	Setup: Tom, Nancy
6:30	1) Opening	Bill
6:35	2) Welcome, expectations	Chuck
	a) Vision	
	b) Staff Positions	
6:45	3) Staff introduction exercises	John
	a) introducing each other	
	b) introduction to Start Stop Continue	
7:30	4) Program	Al
	a) Syllabus changes	
	b) Presentation topics handed out-Who does what	
	We want to get AWAY from PowerPoint and TOWARDS active learning	
	(sample) Wood Badge Handbook handed out	
	c) Presentation prep teams	
	We insist on Great Presentations	
	"Home rehearsals" ==> "Dress rehearsals" ==> Full staff presentations	
	d) Team Breakouts	
8:00	Break	
8:10	e) Course Overview presentation	Chuck
8:20	5) Recruitment	Chuck
	a) Venturers	
8:25	6) Admin/Support issues	Tom
	a) Procurement: the job of the fQM	
	b) Staff fee	
	c) Medicals	
	d) Uniform, shirt/hat, red jacket, nametag, staff flag	
	Mechanism for purchasing ScoutStuff	Nancy
	e) Other issues (patch & etc.)	
	f) Session Needs form; Special Needs form	
8:55	7) 'round the room: Questions, Comments, Concerns	Al
	a) Communication: eMail, webpage, phone	
	b) Start Stop Continue reflection	
	c) Reminder of next meeting(s)	
9:26	8) Scoutmaster's Minute	Chuck
9:28	9) Back to Gilwell	Bill
9:30	10) Cracker-barrel	all