

Saturday
September 20, 2008
Sunrise: 6:58 AM EDT
Sunset: 7:10 PM EDT



Course Daily Schedule - Day 2
Wood Badge SR917

Program Patrol: Antelope
Service Patrol: Bear

Heart of Virginia Council
Boy Scouts of America
Location: Cub Scout Camp
Uniform: AM & Evening **Class A Field - PM Class B Activity**

Time	Activity	Pg	Primary	Location	Notes	AV Needs	Equipment Needed
7:00 AM	Breakfast & patrol self assessment	103	Tom	Gilwell Hall	Opening Prayer	Antelope TG: is your patrol ready?	*Gilwell Gazette for each participant and staff
8:00 AM	quick, peppy song	104	??	Gilwell Field	Troop Guides - Stand with Patrol on the Field, Explain to the Patrol Leaders the Report Out Process Flags Stored in Admin Building on Front Counter		*American flag *Gilwell Troop 1 flag *Serapis flag also need weather rock
	Gilwell Field Assembly		SPL: Bill				
	Welcome		SPL				
	Invocation		TJohnson				
	Historic Flag		Program Patrol				
	Song		Program Patrol				
	Patrol Leader Induction		SM/SPL				
	Program and Service Patrol Transfer		SPL: Bill				
	Presentation of Staff Flag		SPL, SMs				
	Announcements		SPL: Bill				
Adjourn							
8:30 AM	Gilwell Song		SPL: Bill	Gilwell Hall	TG Sing with your Assigned Patrol & Staff		
	Troop Meeting	108	SPL: Bill				
	Preopening	110	PLs-TGs				
	Opening	111	Program Patrol				
	Skills Instruction	111	TGs				
	Patrol Meetings	112	TGs				
	Inter Patrol Activity & Debrief	112	Cpilgrim, & TGs				
		114					
	Closing - Scoutmaster Minute	113	CSmith				
	Adjourn		SPL: Bill				
10:15 AM	Break						
10:30 AM	Inclusiveness (Troop presentation)	119	Dan	Gilwell Hall		CUSTOM Powerpoint	
11:00 AM	Stages of Team Development (Troop Presentation)	122	Richards, Vernon	Gilwell Hall	Handout for each participant: Stages of Team Development (CD)	CUSTOM Powerpoint Vid Seg 5,6,7,8	
11:50 AM	Break		SPL				
Noon	Lunch		Jim, Carol	Gilwell Hall	and FQM, as needed Spaceman Billy		Change to Activity uniform before photos
	Song		Dan				
Noon	Patrol Leaders' Council Meeting	129	SPL, PLs TGs SMs, FQM, Scribe	Welcome Center	*Announcements, *Patrol leader Reports, *Assesment of Troop Meeting, Agend Day 3 Troop Meeting, Review Service and Program Patrol jobs, * Assure Organization of the Campfire on Day 4, *Summize * TG - Attend and Sit as a Group		Three seating groups (tables and chairs): 1: SPL plus 8 PLs. 2: Troop Guides. 3: Four Scoutmasters, FQM, Scribe.
Noon	Patrol Chaplain Aides Meeting	139	TJohnson	Handicraft Bldg	Welcome, Introductions, Discus resourse available to participants, prepare for Scouts own Service on Sunday, Assign Patrols to Say Grace at each meal, Determine if the regilious makeup of the course to support diversity. Summan		Reverence booklets (one per patrol plus extra)
1:10 PM	Photos		Bennie <Streagle>	Gilwell Field	Photograph In Activity Uniform		Note: Photos taken: All Staff, ASM-TG+TGs, Whole Troop, Each Patrol
2:10 PM	Communication (Patrol Presentation)	143	TGs	Staff Cabins & Handicraft Bld		PowerPoint 2-3 NOT USED	
3:00 PM	Break						

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3:10 PM	Project Planning (Troop Presentation)	149	Hipskind <Good>	Gilwell Hall	Outline of project planning handouts for each participant (CD)	PowerPoint 2-4 CUSTOM Vid Seq 9,10	*3-by-3-inch self-adhesive notes *Markers
3:40 PM	perhaps a Break?						
3:50 PM	Rocket Competition (Inter-Patrol Activity)	159	SteveB, JTurner	Gilwell Hall & Field	Lots of hype and excitement, Encourage Creativeness and fun		*For each patrol: -Instruction sheet - Plastic soft-drink bottle (16- to 20-ounce size) - Scissors - Craft knife - 8-by-8-inch square of corrugated cardboard - Duct tape. - Bobby pins - Ruler - Safety goggles *For each staff member serving as facilitator: - Scoring sheet - Launch pad - Safety goggles - Bicycle pump with pressure gauge - One award for each patrol
5:10 PM	Rocket Project reflection		TGs	Field	Guides to debrief the project planning exercise		
5:20 PM	Patrol Meeting	162	TGs	Staff Cabins & Handicraft Bld	Review Program Responsibilities, Review Tickets, Review Patrol Project, TG's Leave after 15 or 20 Minutes		
6:20 PM	Dinner				Cook staff		
7:00 PM	Wood Badge Game Show (Troop Activity)	164	Jim, John	Handicraft Bld	Questions and answers are different!		*Display board *Questions *Buzzers or bells for each patrol *Scoreboards
7:50 PM	Break						
8:00 PM	Win All You Can Game (Troop Activity)	173	Bodin, Britt	Handicraft Bld	Lead at fast pace and with enthusiasm	Do we want to try and arrange for wireless mics	*Large signs saying "The Game of Life" and "Win All YOU Can" *Two double-sided (6-by-6-inch) cards per group: one with ax and log, one with Wood Badge beads (CD) *Rules and scoreboards (CD) *Markers *Scoresheet for each participant (CD) *One scoreboard for every four groups (CD)
8:50 PM	Debrief	177	Bodin, Britt	Handicraft Bld			
9:00 PM	Flag retirement ceremony		SteveB, DanC, TomJ	field outside Handicraft			Fire barrel. Flag. Script for retiring a flag
9:30 PM	Cracker Barrel		QM Staff	Gilwell Hall			Staff to mingle
10:00 PM	Staff Meeting		SM	Admin Mtg Rm	Check on "Scout's Own Service" assignments		