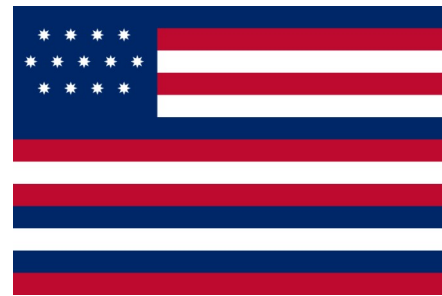


Day 2 Schedule

Program Patrol: Antelope - Service Patrol: Bear

7:00am	Breakfast	3:00pm	Break
8:00am	Gilwell Field Assembly	3:10pm	Project Planning (Troop Presentation)
8:30am	Troop	3:40pm	Ticket Talk
9:45am	Inter-Patrol Activity	3:50pm	Rocket Competition (Inter-Patrol Activity)
10:15am	Break	5:10pm	Patrol Meeting
10:30am	Leveraging Diversity through Inclusiveness	6:20pm	Dinner
11:00am	Stages of Team Development	7:00pm	Wood Badge Game Show (Troop Activity)
12:00pm	Lunch	8:00pm	“Win All You Can” Game (Troop Activity)
12:15pm	Patrol Leaders’ Council Meeting	9:00pm	One Youth Ceremony
	Chaplain’s Aide Meeting	9:30pm	Cracker Barrel
1:00pm	Photos	10:00pm	Head to Fort for Sleep
2:10pm	Communication (Patrol Presentation)		



Serapis Flag

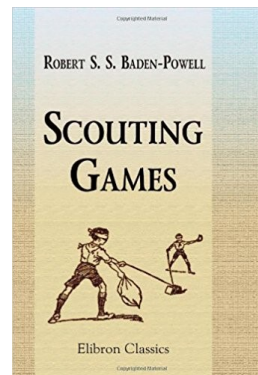
Serapis is a name given to an unconventional, early United States ensign flown from the captured British frigate *Serapis*.

At the Battle of Flamborough Head, U.S. Navy Captain John Paul Jones captured the *Serapis*, but his own ship, the *Bonhomme Richard* sank, and her ensign had been blown from the mast into the sea during the battle. Jones, now commanding the *Serapis* without an ensign, sailed to the island port of Texel, which was run by the neutral United Provinces. Officials from the United Kingdom argued that Jones was a pirate, since he sailed a captured vessel flying no known national ensign.

A year earlier, Arthur Lee, American commissioner in France, wrote in a letter to Henry Laurens that the U.S. ships' "colors should be white, red, and blue alternately to thirteen" with a "blue field with thirteen stars" in the canton. Benjamin Franklin and John Adams, ambassadors to France, wrote similar descriptions of United States flags.

Apparently based upon this description, a recognizable ensign was quickly made to fly aboard the *Serapis*, and Dutch records edited to include a sketch of the ensign to make it official. The Dutch could, therefore, recognize the flag, solving the legal problem of Jones' pirated ship. The Dutch records survive and provide us with the original sketch of the ensign. The sketch is labeled "Serapis" and dated 5 October 1779.

BP: “Scouting is a Game”



Yes, Scouting is a game. But sometimes I wonder whether, with all our pamphlets, rules, disquisitions in *Scouter*, conferences, and training classes for Commissioners and other Scouters, we may not appear to be making of it too *serious* a game. It is true that these things are all necessary and helpful to men for getting the hang of things and for securing results. But they are apt to grow into big proportions (like one's own children or one's own mannerisms) without our noticing it, when all the time is very patent to those who come suddenly upon it from the outside. ...

Scouting, as I have said above, is not a science to be solemnly studied, nor is it a collection of doctrines and texts. Nor again is it a military code for drilling discipline into boys and repressing their individuality and initiative. No — it is a jolly game in the out of doors, where [adults] and boys can go adventuring together as older and younger brother, picking up health and happiness, handicraft and helpfulness.

January, 1931 – B-P's Outlook

The Wood Badge Beads Of Dinizulu

Wood Badge is named for the badge given those who successfully complete the entire experience. In 1888 during a military campaign in Africa, Baden-Powell acquired a necklace of wooden beads from the hut of a warrior chief named Dinizulu. Years later at the completion of the first Wood Badge course, the participants asked him if he could give them some token to indicate that they had been trained. Baden-Powell remembered the necklace and decided to give a bead to each of the Scouters. At this time, the name Wood Badge became attached to the course. The badge now consists of two wooden beads worn on a leather thong around the neck, continuing a tradition handed down from Baden-Powell.



“News That Fits”

The Gilwell Gazette

WOOD BADGE COURSE SR7-602-17, HEART OF VIRGINIA COUNCIL

VOL. SVII-DCII-XVII No. 2

SATURDAY, SEPTEMBER 23, 2017

Priceless

GOOD MORNING, SCOUTS!

You've taken the first step... you arrived at “Cub Adventure Camp” as dedicated Scout leaders determined to learn advanced skills and techniques to better serve your units back home.

We took you from the parking lot, threw you together with a bunch of strangers, had you play together as Cub Scouts, gave you a gourmet Blue & Gold luncheon, crossed you over to Gilwell Troop 1, and bestowed upon you your coveted critter. We even put on the funniest Instructional Campfire you'll ever see and then laid out a great cracker barrel for your enjoyment. Wow!

Look at your staff and remember, Scouts, what you see here is what your young people see when they look at you. You don't stop playing because you grow old... you grow old because you stop playing.”

We have another big day lined up for you, so get to know your patrol mates (last night's “Who, Me?” game was a good start). Together you will blend your special talents to become a high-performing team (more on that later). Have fun and remember the words of that great sage, Rodney Dangerfield, “The only normal people are the ones you don't know very well.”



THE WOOD BADGE APPROACH

REFLECTED IN THE COUNCIL SHOULDER PATCH



Each Wood Badge course has a different Course Director, and therefore its own personality. S7-602-17 is no different. Our goal as a staff is to prepare you to “prepare young people to make ethical and moral choices over their lifetimes by instilling in them the values of the Scout Oath and Law”. Our approach to this important task is through the lens of our Course Director's Vision.

By examining the Council Shoulder Patch (CSP), one can begin to see what drives our illustrious leader. Front and center is an example of Servant Leadership. Our course motto, “See It, Feel It, Trust It” is also commemorated. The stained glass background hearkens to the stained glass hanging in Gilwell Hall, as well as to historic windows in the British Isles. The Wood Badge log and beads have a prominent location. And finally, three guiding stars are visible.

As you continue through the rest of this weekend, developing your own vision will assist you in formulating your Wood Badge Ticket. Ask yourself these questions:

- What am I going to do to apply Wood Badge to my Scouting position?
- How will I leave Wood Badge and my position better than I found it?
- What will my Wood Badge legacy be?
- In other words, how will you leave Wood Badge, Scouting, and yourself better than when you began the course?

During these two weekends and beyond, you should have fun, teach, learn, reach, educate, improve, stretch, and lead by example. Become engaged, absorb all you can, and plan to distribute as freely and broadly as you can.

The Wood Badge Way

Wood Badge has five central themes. How many of these do you recognize from yesterday's presentations? How will you incorporate these into your Ticket and Scouting career?

Living the Values

- Values, Mission, and Vision
- Leaving a Legacy

Bringing the Vision to Life

- Listening to Learn
- Communication
- Leveraging Diversity through Inclusiveness
- Coaching and Mentoring
- Generations in Scouting

Models for Success

- Stages of Team Development
- The Leading EDGE and The Teaching EDGE

Tools of the Trade

- Project Planning
- Leading Change
- Problem Solving and Decision Making
- Managing Conflict
- Self-Assessment

Leading to Make a Difference

- Leaving a Legacy
- Servant Leadership



INSIDE

OPINION A2

Destination: Moon

Read the 1962 speech John F. Kennedy gave at Rice University that galvanized a country and pointed us to the moon.

SCOUTING LORE A4

What's a Woggle?

It's more than just a frustrating Wood Badge experience. Learn the history and origin of this symbol of Scout leader training.

LOCAL INSERT—Section B

Patrol Reports

Local news from critters across camp. They're all out standing in their (Gilwell) Field.

GET SOCIAL WITH US ONLINE!

<https://woodbadge2017.org>

<https://www.facebook.com/groups/788181464678132/>

scribe@woodbadge2017.org

The Gilwell Gazette

Everett Winn, S7-602-17 Course Director

- Founded in 1976*
- BILL HUDSON, (1976)
 - KENNY DAVIS, (1978)
 - JIM COCHRAN, SE-422 (1986)
 - TED MAJEWSKI, SE-499 (1989)
 - GEORGE CRUTCHFIELD, SE-547 (1990)
 - JIM COCHRAN, SE-594 (1992)
 - BETTY COCHRAN, SR058 (1994)
 - MIKE OXFORD, SR172 (1996)
 - JOE PEACE, SR267 (1998)
 - BOB RASMUSSEN, SR373 (2000)
 - JOHN TURNER, SR501 (2002)
 - STUART DUNN, SR604 (2003)
 - RANDY HARRIS, SR677 (2005)
 - GARY BRYANT, SR769 (2006)
 - KARREN STREAGLE, SR809 (2007)
 - CHUCK SMITH, SR917 (2008)
 - CRAIG BRITT, SR966 (2009)
 - AL BEST, S7-602-11-1 (2011)
 - MARK LARSON, S7-602-12-1 (2012)
 - JOHN MCCULLA, S7-602-13 (2013)
 - RICK BRAGGA, S7-602-14 (2014)
 - BOB EFIRD, S7-602-16 (2016)

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- MARK LARSON, Course Mentor
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- CHRIS NEWTON, Quartermaster Staff
- BARRY SELLERS, Quartermaster Staff
- JOHN TURNER, Quartermaster Staff

The Troop Guides

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- ARTHUR CHESTER, Bobwhite Patrol
- TONY EASTER, Eagle Patrol
- WIGBERTO IRIZARRY-ORTIZ, Fox Patrol
- BOB PARKER, Owl Patrol
- ED DARBY, Bear Patrol
- ALLEN SUGGS, Buffalo Patrol
- CHARLEEN WALTERS, Antelope Patrol

Noise Pollution

To the Editor:
As a long-time resident of Goochland, I am familiar with the goings on at your camp and have come to tolerate them. However, I must protest last night's proceedings. What in the name of Sam Hill was going on last night? What a racket! Beavers chomping? Buffalos stomping? Was the Eagle snoring or what? The Bobwhite preening was acceptable, as was the Antelope dancing and the Owl being wise. The Bear was almost bearable, but that Fox... swishing in that manner should be illegal! Please refrain from such antics in the future.
NOT A WOOD BADGER
Maidens, Va.,
September 22, 2017

Planning and Preparation Prevent Problems

"Suppose one of you wants to build a tower. Will he not first sit down and estimate the cost to see if he has enough money to complete it? For if he lays the foundation and is not able to finish it, everyone who sees it will ridicule him, saying, 'This fellow began to build and was not able to finish.'"
Luke 14:28-30.

You'll hear a lot in the coming weeks about planning. There are a number of course presentations that touch on project planning and, of course, we are in the midst of our own staff planning. Good planning is good stewardship. Success in any endeavor requires careful preparation and planning. Without proper planning and preparation, failure is almost guaranteed.

Anyone who has ever undertaken a complex task already has learned the importance of careful planning. In sports, we see many examples of the need to plan. Often this involves a "game plan." A game plan is simply a series of steps which the team must follow in order to be able to accomplish its goal of winning the game. In fact, most winning teams are able to win, because they plan to win. Los-

ing teams are often the team that had no game plan, or a poor plan at best. Failing to plan to win is the same as planning to lose. Or put another way, "Failing to plan is planning to fail." Good planning conserves resources, prevents wasted effort, and saves time and money. Good planning prevents small problems from becoming big problems.

Editorial Observer / JOHN F. KENNEDY

We Choose to Go to the Moon

In this 1962 speech given at Rice University in Houston, Texas, President John F. Kennedy reaffirmed America's commitment to landing a man on the moon before the end of the 1960s.

Those who came before us made certain that this country rode the first waves of the industrial revolution, the first waves of modern invention, and the first wave of nuclear power, and this generation does not intend to founder in the backwash of the coming age of space. We mean to be a part of it—we mean to lead it. For the eyes of the world now look into space, to the moon and to the planets beyond, and we have vowed that we shall not see it governed by a hostile flag of conquest, but by a banner of freedom and peace. We have vowed that we shall not see space filled with weapons of mass destruction, but with instruments of knowledge and understanding.

Yet the vows of this Nation can only be fulfilled if we in this Nation are first, and, therefore, we intend to be first. In short, our leadership in science and industry, our hopes for peace and security, our obligations to ourselves as well as others, all require us to make this effort, to solve these mysteries, to solve them for the good of all men, and to become the world's leading space-faring nation. We set sail on this new sea because there is new knowledge to be gained, and new rights to be won, and they must be won and used for the progress of all people. For space science, like nuclear science and all technology, has no conscience of its own. Whether it will become a force for good or ill depends on man, and only if the United States occupies a position of pre-eminence can we help

decide whether this new ocean will be a sea of peace or a new terrifying theater of war. I do not say that we should or will go unprotected against the hostile misuse of space any more than we go unprotected against the hostile use of land or sea, but I do say that space can be explored and mastered without feeding the fires of war, without repeating the mistakes that man has made in extending his writ around this globe of ours. There is no strife, no prejudice, no national conflict in outer space as yet. Its hazards are hostile to us all. Its conquest deserves the best of all mankind, and its opportunity for peaceful cooperation many never come again. But why, some say, the moon? Why choose this as our goal? And they may well ask why climb the highest mountain? Why, 35 years ago,

fly the Atlantic? Why does Rice play Texas? We choose to go to the moon. We choose to go to the moon in this decade and do the other things, not because they are easy, but because they are hard, because that goal will serve to organize and measure the best of our energies and skills, because that challenge is one that we are willing to accept, one we are unwilling to postpone, and one which we intend to win, and the others, too. It is for these reasons that I regard the decision last year to shift our efforts in space from low to high gear as among the most important decisions that will be made during my incumbency in the office of the Presidency.



Attention Patrols

Points could be awarded for:

- First patrol to submit
- Creative reference to Kudu expertise
- Suggestion for Weather Rock Report

Bribes strictly prohibited 😊

Patrol Report Contest!

The Scribe Staff want YOU to submit your patrol report! REMEMBER: All points will be awarded completely subjectively, so do what you must...

Prizes Probably Will Be Awarded!



The Scribe Staff

scribe@woodbadge2017.org

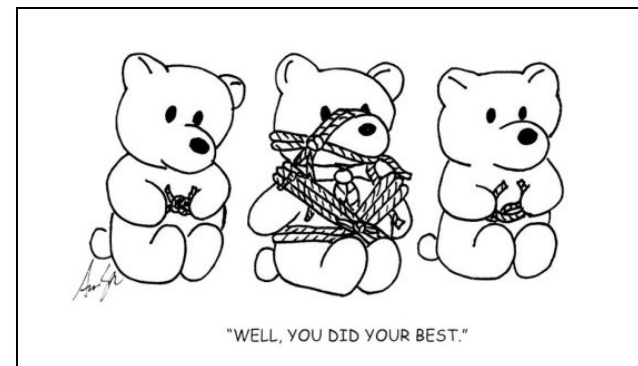


Open Each Course Day! A Place for Fond Memories & Tradition!

In the last issue of the Gazette, you learned about Gilwell Order and by now, you have the esteemed privilege to be known as a member of a Wood Badge patrol. Your patrol is affiliated with a particular animal or Wood Badge critter. You will also notice that folks who have earned their Wood Badge beads often don't simply refer to themselves as "graduates" of Wood Badge; they will almost always indicate which critter their patrol represents. Why is this?

Wood Badge, as you may have heard, is a mountain top experience for Scouting's adult leaders. Only a small percentage of Scout leadership belongs to this group. Throughout this course, you will develop strong bonds with your fellow "Gilwellians". This kinship will be especially deep between the members of your patrol. Each patrol will become a high-performing team and accomplish great things together. This fellowship extends well beyond the conclusion of the Wood Badge course. In fact, when you meet strangers from other Wood Badge courses, perhaps even from other parts of the world, you will instantly have in common this peak Scouting experience – more so if you share the same patrol critter. It's like finding a sibling you never realized you had!

In short, the Wood Badge patrols exemplify the patrol method found in our troops. Carrying this beyond Wood Badge and into our future in Scouting and life demonstrates to our units that this team-is-greater-than-one method works for us as adults, as well. When faced with a particularly daunting project or task, some comfort can be found when you catch glimpse of your patrol's critter on some knick-knack on your desk or on your clothing. You reflect back to how you managed to accomplish what seemed difficult by using the skills taught in Wood Badge. So what does this have to do with the Trading Post? It happens that, in addition to general Wood Badge memorabilia, the Trading Post carries Wood Badge critter patches, pins, and embroidered clothing items that you will cherish and quite likely pass on to future generations of Wood Badgers. Throughout each Wood Badge weekend, the Trading Post will be open during breaks to allow folks plenty of time to shop. Hours of operation will be updated each day and posted at the Trading Post, located in Gilwell Hall. The Trading Post accepts cash, checks, and credit cards. Items purchased through the Trading Post by the close of the first weekend may be delivered without postage charge to you during the second weekend of the course. If we run out of an item during the first weekend of the course, we'll order it for you and have it ready for delivery to you during the second weekend. Thanks for joining us for Wood Badge S7-602-17! If you have any questions about the Trading Post, please do ask a friendly Trading Post Staffer!



Are You a Real Scouter?

Here are some signs that you just might be taking Scouting a little too seriously (like that's really possible for a Wood Badger):

- You buy that '89 Chevy Caprice because you really like that fleur-de-lis hood ornament
- You decide to lash together the new deck on the back of your house
- You serve foil pack meals at your dinner party
- Your radio is always tuned to the weather station
- You always have hat hair
- You horde tent stakes
- You carry your own toilet paper wherever you go
- You always have a cup hooked to your belt
- You order pizzas 14 at a time
- All of your shirts have pin holes in them
- Your favorite cologne? Deep Woods Off.
- You have something on your shoe
- You're sure it's only mud
- Everything in your cupboard says "Instant ... Just Add Water"
- You really do use those emergency sewing kits
- You felt you won a moral victory when the BSA brought back knee socks
- The first thing you did with your new knife was cut yourself
- You see a pile of rocks and immediately put them in a circle
- You have a collection of used candles and dryer lint
- Someone asks for a volunteer and you find that your hand is already in the air
- You wear two pairs of socks to bed
- You can stare at a spider web for an hour and not notice the time passing by
- Your backpack weighs more than you do
- You always read by flashlight
- You DO need those stinking badges!
- You have the urge to help little old ladies ... whether they want you to or not
- You manage to find that 8th day in the week
- Singing Scout Vespers makes you cry uncontrollably
- "Scouting is only one hour a week" makes total sense to you now that you understand that there are 1,000 "Scout weeks" in a "Scout Year"

Jam Roll & Eccles

In 1929, the Scout Movement celebrated its 21st birthday by holding a World Jamboree at Arrowe Park, England. To commemorate the occasion, Scouts from all over the world were invited to contribute one penny towards a gift to the Founder and Chief Scout, soon to be created First Baron Baden-Powell of Gilwell.

At the Jamboree, the President of the Boy Scouts of Denmark presented the Chief Scout with a Rolls-Royce Motor car, which B-P nicknamed "Jam Roll" (from Jamboree and Rolls-Royce), a caravan, which B-P named "Eccles" (after the caravan manufacturer), and a portrait of B-P in oils by David Jagger.

B-P used Jam Roll and Eccles on Scouting journeys until his retirement to Kenya in 1938.



On This Day

Significant Events

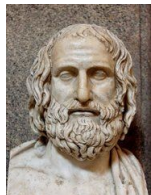
- **1122** Concordat of Worms agreed between Pope Calixtus II and Holy Roman Emperor Henry V
- **1821** Fall of Tripolitsa, Greek forces massacre 30,000 Turks during Greek War of Independence
- **1884** American Herman Hollerith patents his mechanical tabulating machine, the beginning of data processing
- **1889** Nintendo Koppai (Later Nintendo Compa-

ny, Limited) founded by Fusajiro Yamauchi to produce and market the playing card game Hanafuda.

- **1942** The 'Manhattan Project' commences, under the direction of US General Leslie Groves: its aim - to deliver an atomic bomb

Famous Birthdays

- Euripides (480 BC—406 BC)
- Augustus Caesar (63 BC—14)
- Kublai Khan (1215—1294)



- Victoria Woodhul (1838—1927)
- Typhoid Mary (1869—1938)
- Mickey Rooney (1920—2014)
- John Coltrane (1926—1967)
- Ray Charles (1930—2004)
- Julio Iglesias (b 1943)
- Marty Schottenheimer (b 1943)
- Mary Kay Place (b 1947)
- Chi McBride (b 1961)
- Pete Harnisch (b 1966)
- Sean Spicer (b 1971)

Famous Deaths

- Sigmund Freud (1856—1939)
- Bob Fosse (1925—1987)
- Paul E Garber (1899—1992)

Would You Believe?

A time capsule was buried on this day in 1938 at the World's Fair in NYC containing a woman's hat, a man's pipe, and 1100' of microfilm. It is to be opened in 6939.

Thought for the Day

There are two days in every week we should never worry about; two days that should be kept free from fear and apprehension. One is yesterday, with its mistakes and cares, its aches and pains, its faults and blunders. Yesterday has passed forever beyond our control. All the money in the world cannot bring back yesterday. We cannot undo a single act we performed, nor erase a single word we've said. Yesterday is gone.

The other day we should not worry about is tomorrow, with its impossible adversaries, its burdens, its hopeful promise and unknown performance. Tomorrow is beyond our control. Tomorrow's sun will rise either in splendor or behind a mask of clouds—but it will rise. Until a day rises we have no stake in tomorrow, for it is as yet unborn.

This leaves only one day—today! Anyone can fight the battles of just one day. It is only when we add the burdens of yesterday and tomorrow that we break down. It is not the experience of today that drives people mad. It is the remorse of bitterness for something that happened yesterday, and the dread of what tomorrow may bring. Make TODAY the best day it can be, and live *one day at a time!*



Wood Badge Emblem

The official emblem of Wood Badge is a pentagon surrounding the Boy Scouts of America fleur-de-lis. Each side of the pentagon represents one of the five central themes of Wood Badge. Each theme is represented by a color found in the MacLaren Tartan. The five themes are the threads of our course, and when woven together, form the pattern of the tartan and the full measure of Wood Badge.

Wood Badge Was Almost "Jaunty Tassel Course"

When Gilwell Park was purchased for the Scout Movement in 1919 and formal Leader Training introduced, Baden-Powell felt that 'Scout Officers' (as they were then called) who completed a training course, should receive some form of recognition. Originally he envisaged that those who passed through Gilwell should wear an ornamental tassel on their Scout hats but instead the alternative of two small beads attached to lacing on the hat or to a coat button-hole was instituted and designated the Wood Badge.

Very soon the wearing of beads on the hat was discontinued and instead they were strung on a leather thong or bootlace around the neck, a tradition that continues to this day.

CROSSOVER SIGNALS A TRANSITION

Troop 1 Adds New Members

In Wood Badge, the Crossover signifies that as a participant you have completed a crucial phase of the course. Though the Crossover ceremony occurs in the middle of the first day, the phase it represents actually spans several months. You began this phase when you first decided to attend course S7-602-17. There may have been additional training courses you needed to complete in order to qualify for attendance. You took the initiative to complete these courses and submit your registration.

Some time prior to the course you received a letter containing, among other things, a list of 20 questions. These were introspective questions that you completed prior to arriving at Gilwell for S7-602-17. Additionally, you made certain that all of the other required documents were completed and submitted. In many cases, you secured time away from work, and perhaps had to schedule a visit to the doctor for an updated physical.

In completing all of the above, arriving at Gilwell, and participating in the course you demonstrated initiative, personal responsibility, determination, and reliability. So you see, Crossover doesn't just signify that you've completed the first half-day of Wood Badge. It signifies that you've proved to yourself and others that you have the attributes necessary to be a part of Wood Badge. It signifies a substantial vote of confidence in those abilities as you are invited to become a part of Troop 1 of Gilwell.

GETTING THE MOST OUT OF THE COURSE

Wood Badge Has Four Specific Objectives

Just as each Wood Badge participant has goals, the staff does as well. As we guide you through the course, by the end you should be able to:

- View Scouting globally, as a family of interrelated, values-based programs that provide age-appropriate activities for youth.
- Recognize the contemporary leadership concepts utilized in corporate America and leading governmental organizations that are relevant to our values-based movement.
- Apply the skills they learn from their participation as a member of a successful working team.
- Revitalize their commitment by sharing in an overall inspirational experience that helps provide Scouting with the leadership it needs to accomplish its mission on an ongoing basis.

WOOD BADGE ELEMENTS

The Woggle and You, A Love Story

Originally, members of the Scout Movement in Great Britain tied their Scout scarves in a loose knot near the neck, but this caused the fabric to become very creased. An 18-year-old employee of Gilwell Park, named Bill Shankley, whose job responsibilities at Gilwell included developing ideas for camping equipment, heard that American Scouts were using rings made of bone, rope, or wood to hold their scarves together without knotting them. He made various attempts to come up with something similar using varying materials, and eventually settled on a Turk's head knot made from thin pieces of sewing machine belting. His idea was accepted by the Camp Chief and probably Chief Scout Baden-Powell, as well.

Shankley decided to call his neckerchief holder a "woggle", most likely a play on the name of the ring the Americans made called "boon doggles". An article in The Scout on 9th June 1923, by "Gilcraft", called "Wear a scarf woggle" made reference to the idea of having become very popular among Scouts who had been quick to imitate the fashion set by the first Gilwell Park Scout Troop (i.e., Wood Badge holders). Baden-Powell used the term "woggle" in his 1929 (14th) edition of Scouting for Boys saying a Scout's scarf (neckerchief) could be fastened using a knot or a woggle. He used the word to denote any kind of ring made of cord, metal, bone, or any sort of material. The World Brotherhood edition picked up the term in its next printing, but put the term in quotes to illustrate its status as a made up word.

The design and wearing of the Gilwell woggle (made using a Turk's head knot) was reserved for leaders who had completed a basic training between 1943 and 1989, when the training structure for leaders was updated. Yesterday, Wood Badge S7-602-17 participants made a woggle to practice a new skill while working with



The man who would one day affect the lives of millions of youth and adults all over the world was born Robert Stephenson Smyth Powell on February 22, 1857, in London, England. The fifth of seven surviving children by his father's third marriage, his name was changed to Baden-Powell after his father died when he was only three years old. His mother made the decision to alter the family name to distinguish herself and her children from their half siblings.

Known as Stephe, Baden-Powell received a scholarship to a well-known private school but spent most of his time avoiding his teachers in the woods on the school's grounds stalking, catching, and even cooking game. He was more interested in the arts, playing piano and violin, acting, and even becoming an ambidextrous artist.

His military career gave him the chance to practice the outdoor scouting skills he learned while skipping classes. Beginning his service in India as a Lieutenant, he was transferred to South Africa to fight against the Zulu before being posted to Malta as a Major to assist his uncle who was the governor of the island. During the three years he spent there, he also served as an intelligence officer. Disguised as a butterfly collector, he would sketch military installations, hiding the information within the wings of the butterflies he drew in his diary.

the other members of their patrol, as well as experiencing different methods of skills instruction. Once a Wood Badger has finished their ticket, they receive a leather woggle as part of their course completion symbols.

Meet the Founder

When Baden-Powell returned to Africa in 1896 to aid British colonials, he met Frederick Russell Burnham, an American scout who introduced him to the lore of Old West and the Stetson campaign hat that was to become his trademark. A year later, he was sent to India again to lead a cav-



alry regiment. He trained his recruits in woodcraft skills; to scout and survive in the wild. Eventually he gathered his teachings together in a manual called Aids to Scouting.

Once again, he was sent back to Africa against the Zulu just before the Second Boer War, but now he wore the rank of Colonel. His primary responsibility was to organize and train scouts to assist the regular army, but during this posting he was caught in the Siege of Mafeking, where his actions as commander were mainly responsible for the garrison at Mafeking lasting 217 days against a force many times larger. The siege was lifted when British forces were finally able to fight their way through the Boer lines. For his amazing accomplishments, Baden-Powell was recognized as a national hero, promoted to Major-General, and given the task of organizing a national South African police force before returning to England in 1903 to find his book, Aids to Scouting, was a best seller. He became involved in the Boy's Brigade, a uniformed interdenominational youth organization begun in the late 1800's, and re-wrote Aids to Scouting to appeal to youth.

Baden-Powell became familiar with Ernest Thompson Seton, founder of the American youth organization, Woodcraft Indians and, after reading a copy of Seton's The Birch Bark Roll of the Woodcraft Indians, decided to conduct the Brownsea Island Experiment in 1907. Baden-Powell organized a camp for 22 boys to test his ideas about providing youth with Scouting experiences, and it was a huge hit. He published Scouting For Boys in 1908 in six installments, and it became the fourth bestselling book of the 20th century.

The Scouting Movement rose spontaneously from all this: Boys and girls alike formed Scouting troops in England and, not soon after, all over the world. Today, the character of millions of youth is being influenced by this visionary whose teachings have enhanced the lives of everyone he met.

In 1937, Baden-Powell gave his final address to Scouts at the 5th World Jamboree and retired from public life. He and his wife, Olave, moved to Kenya two years later, and it was there he died in 1941. He is buried in St. Peter's Cemetery in Nyeri, Kenya, which has declared his grave site a national monument. His headstone bears his information as well as the trail sign for "I have gone home" - a circle with a dot in the middle.



Critterscopes

Beaver

You will be on your way to a meeting this week when you will be struck by an odd thought. Fortunately, it will bounce harmlessly off you.

Bobwhite

A new friend will find the key to your heart this week but not before trying the key to your car, the key to your front door, and the key to your single unit storage locker.

Eagle

Try as they might, the stars see no point in telling you about the near future as you'll do whatever you darn well please anyway.

Fox

A wonderful romantic experience looms ahead for the Beavers, which really stinks because you're a Fox.

Owl

It's important to remember this week that when life gives you lemons, make lemonade. Then, when life least expects it, throw that lemonade right in it's spiteful face.

Bear

This week, you will be asked where you see yourself in five years. Refrain from laughing wildly, crying suddenly, and jumping clear out a nearby window.

Buffalo

The antelopes will see you as a threat to the social hierarchy of the herd which, truth be told, is giving you way too much credit.

Antelope

The stars indicate your patrol's success in the days to come, though it's quite difficult for them to keep a straight face during it.

Today's Puzzle

ANTELOPE
BEADS
BEAR
BEAVER
BOBWHITE
BUFFALO
EAGLE
FOX

GILWELL
LEADERSHIP
NECKERCHIEF
OWL
PATROL
WOGGLE
WOOD BADGE

U Z F Y R G B T O W N N Z L E W X Z I Y R R L G D
M G O G I N O B K V E I C W E G P Q I V Q X Q T N
O K I W B C L U N C P I H S R E D A E L B R U O G
M W N L I H W J K C G F S A Y A T A V E V J C D O
K R L P W Y C E D R L T Y G D S H Q B Y P T G J R
T W A Q N E R U B S N H N T Y O N N L D U K B L K
E F V T U C L X E N O Z P R Q M C L S E O N B P T
P W M M H E U L A U L A G U S U U Z W G O O I C Y
P A Z I W P F Z V I X H Z O P H E Y A J Y X W P V
M V E M G C N C E W G L J D M T M T W E X S L G N
S F F X B V A F R W I D L U W P F N W C C W G F J
M D M B A C G E F B O G E L G G O W A T L W N L A
J Q R B M X H P F C H Y A R G F E B D M A D S O T Q
P A J B N Q I O V R T V K Z T P E Z C T Q M A S T
V O N O C D V L A N Q Q O I A B Y X I M D I G D U
R L F I J X J E J W P Y H T T K C H I Z U H I L I
D V D C O N B T K J Z W R S W Q D I E C N V N A K
Q Y N A Q K T N N W B O A J D N P W L F O X Z R F
A A K B U F F A L O L U A Q T A P M G A P E R Z X F
C X P V Y O J S B H X G A F F W N E M A W A D V K X
C Y B W O B S M H F H Y P F T I F B E K J B O Z X
V K K J R K A X H I D V P G F G O A H L H A O W M
I O K R U F M L R I A F J J C V J F E V R P O O D
I W C K H C O T A Q W N H S H K G B U N I T E F C
K T H M K E S H W L H U E I N T J U F Q K B P Z V

Solution to last issue's puzzle

LAB LOCAL ABATE
ABR AGORA URNER
BUY ORDER TITAN
ELAPSE SCOT
LINE LION TEAM
SATE HORNS AIR
WEEPS WARDS
PIERRE SWELLS
THREE SLEEK
III INPUT ARAB
ELSE NILE LAVA
ANNE GUIDES
LEDGE CAPER IRK
ORALB ESTES USE
BADEN SHAKA SET

